NS_Circlize plugin

This is a demo version, you can test the plugin during 60 second then the plugin will fade out. You can reload it any time you want to retry. Buy the full version here :
https://www.vfxartshop.com/product/circlize-v1/

1. About the Plugin

The FFGL plugin is a .dll file that you have to install on your VJing software.
This plugin add a new effect in your VJing software and it's making circular deformation on your input video. The 3 different slider give you several to control : Midi controller, audio input, bpm sync… There is also a fteq link checkbox to change speed while you are changing the frequency slider.

Plugin released by Natspir
If you want more VJays plugins and information you can like www.facebook.com/vjnatspir/

more premium plugins on www.VFXArtShop.com

2. Installation

The install procedure may be different for each software. Note that you only need one of the two dll.
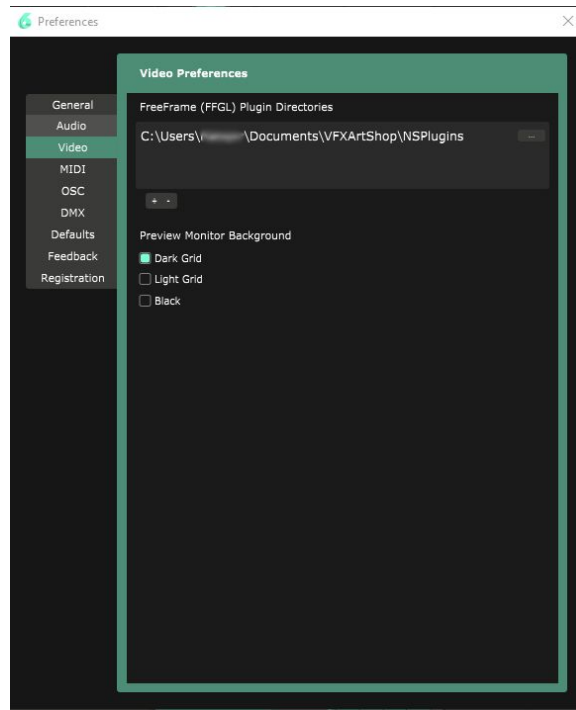The plugins are named with this pattern : NS_*PluginName*_*SoftwareVersion*
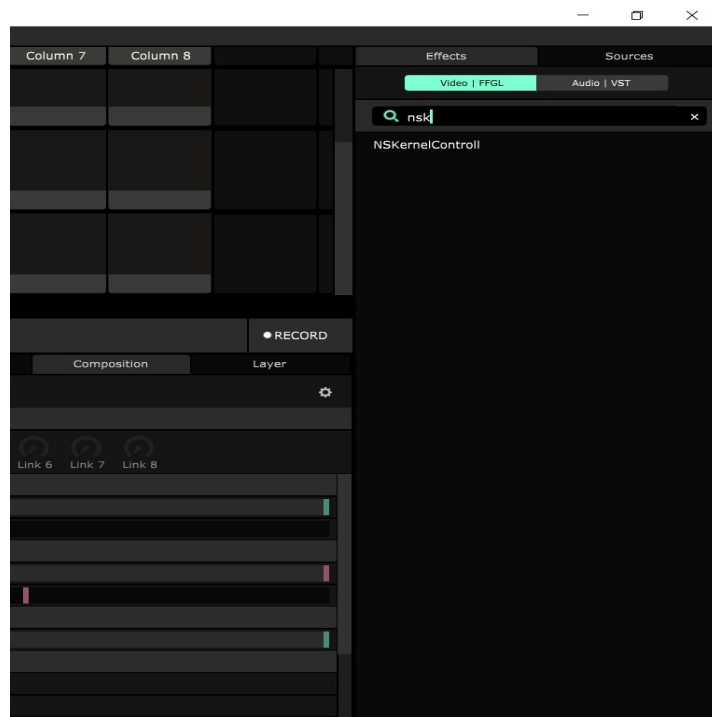Check if your software is a 32 or 64-bit application.
32-bit applications are accessible in "ProgramFile x86". .Use NS_****_32 for 32-bit software and NS_****_64 for 64-bit software. Please check about the procedure to follow to install FFGL plugins in the software you are using.

Here is the Resolume procedure :

- Create a special FFGL folder anywhere you want: in your video loops folder for example, or with some other custom FFGL.
- Place the adapted '.dll' file in this folder. Note that the dll named with "_32" is for Resolume 5, "_64" is for Resolume 6 and later.
- Start Resolume and go to the Preference window (Ctrl +) and video tab.

- Under the FreeFrame (FFGL) Plugin Directories section, click on the '+' button and add the Target path of your new FFGL folder containing the KernelControll dll file.
- Restart resolume and check if you have the new plugin available in the Effect tab like below :

- If you see the new effect that's done ! Else jump to the support section.

3. Support

if the plugin doesn't appear on Sources tab :
 1) Be sure you are not in mac ;)
 2) Be sure about the folder you put in it. If you have put into another folder that the Resolume vfx folder, try to put back into the Resolume vfx folder.
 3) Be sure you have not the 32bit and 64bit plugin in the same folder. If so, remove one of them because their ID can be in conflict.
 4) if you have other downloaded plugins (other thats NS plugins) in it try to move them away and try again. It's possible some ID plugins of other guys are in conflict with some of mine. Send me a message and I will change the ID plugin and send you back.
 5) if you have white screen when using the plugin, try to update windows drivers and graphic cards driver mostly. Try again once all updates are done. If it doesn't fixed send a mail to the support address below
 6) If you have done all these steps and the plugin still doesn't show, send me a message at
: **support@vfxartshop.com**
    Tell about your pc, windows version, Resolume version, and what you have done (in what folder do you put it in...)

 I really hope you won't have any problems. Don't hesitate about send me a feedback, if you like or not, if you have some parameters or plugins to remarks...

If you want to support the project, you can like these two facebook pages :
https://www.facebook.com/VFXArtShop/
https://www.facebook.com/vjnatspir/
Thanks !

Enjoy the plugin and have a good VJing :)